

FRAMELESS<sup>®</sup>

# KS4 & 5 RESOURCES



# FRAMELESS EDUCATIONAL RESOURCES

## KEY STAGE 4 & 5

FRAMELESS presents a multi-sensory, immersive art experience that showcases some of the world's greatest masterpieces using new technologies.

Because the content at FRAMELESS is so cross-curricular we have designed these resources to be adaptable for teaching across a range of different subjects. This resource has been designed specifically for Key Stage four and five, with links to the Art, Music, English, Graphics, Dance and Drama curriculums.

These creative prompts are designed to help students reflect on their experience at FRAMELESS, engage in meaningful discussion, and develop their critical thinking skills while appreciating and interpreting artworks.

The prompts can be integrated into the classroom curriculum, extracurricular activities, or dropdown days. Teachers can select, adapt, and interpret the prompts in their own way and link them to topics and themes.

For each of the activities and the discussion suggestions below, you might find the following links helpful:

Musical playlist:

[open.spotify.com/playlist/3S82N3gzC4kocWam4Pt3UJ](https://open.spotify.com/playlist/3S82N3gzC4kocWam4Pt3UJ)

Guide to the artworks in our galleries:

[guide.frameless.com/en](https://guide.frameless.com/en)

If sharing work online, please add hashtag: **#framelessresponses**



# LOOKING

Pick an artwork from one of the galleries:

[guide.frameless.com/en](https://guide.frameless.com/en)

- **Describe** what you see when you look at an artwork, consider the formal elements like shape, colour, line, space, pattern, texture and tone.
- **Analyse** the materials used, how was it painted? Was it drawn from observation or imagined?
- **Interpret** how it makes you feel. What emotions come to mind? What jumps out? What themes stand out? What's the mood or atmosphere?
- **Judgment**, what is your opinion of the artwork? Why is the artwork important? What do you like about it? Does it remind you of anything?

# THINKING

Pick an artwork from one of the galleries:

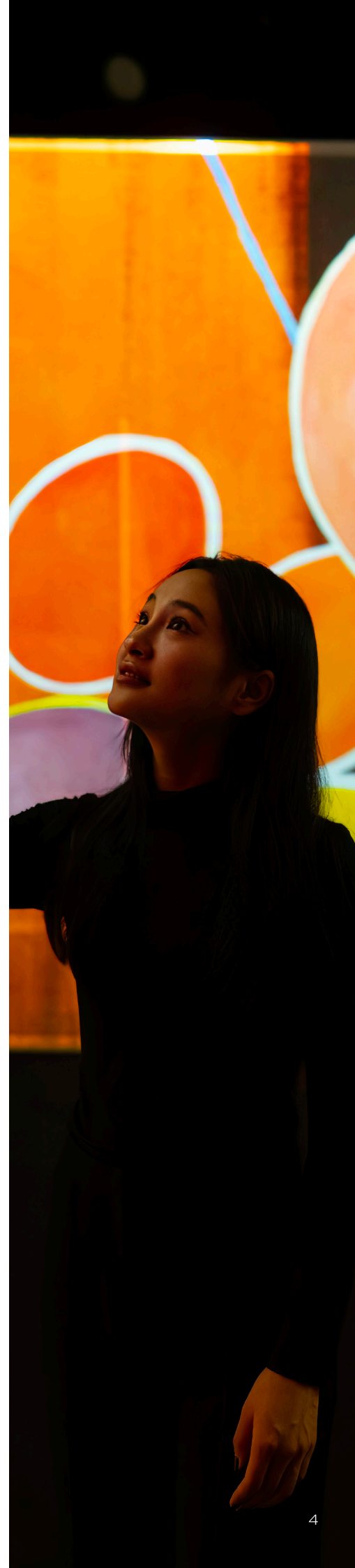
[guide.frameless.com/en](https://guide.frameless.com/en)

- Why does the artwork resonate with you? Do you have a connection with it? Does it make you think about something from the present day or your past?
- What was happening in the world at the time the artwork was made and how might that have influenced the artwork?
- Does your personal history, gender, beliefs or background inform how you read the work?
- Do objects, props or images have symbolic value? If so, what do they represent?
- Does the artwork fall within a particular genre or movement? Is this typical of the work the artist is known for?



# TALKING

- How does experiencing the work at FRAMELESS differ to a more traditional setting?
- How did the composition of the work change in the galleries? Were any of the elements enlarged so that you could see details that you hadn't noticed before?
- Did you like the movement within the works and how one artwork transitioned into another? Is there anything you would have done differently? Why?
- How did you feel in the different galleries and have you ever experienced anything like that before?
- How did you move and interact with the galleries, i.e. lie down, sit, dance or move around? Did you copy others?
- Pick an artist who features. What do you think they would think about the experience if they were alive today?
- If you could pick a contemporary or alternative artist or artwork, who and what would you like to see featured?
- When we encounter historical art, in a different era to the one it was created in, does this affect how we see it, understand it and identify with it?
- Should artworks be a form of escapism, or should art challenge and educate the viewer?



# MAKING

Here is the FRAMELESS playlist:

[open.spotify.com/playlist/3S82N3gzC4kocWam4Pt3UJ](https://open.spotify.com/playlist/3S82N3gzC4kocWam4Pt3UJ)

- Imagine you are back at FRAMELESS in one of the galleries. Play one of the tracks from the FRAMELESS playlist, close your eyes and let your mind wander to how you felt immersed in the artwork. Does this change your mood? Now pick a colour that suits the mood you feel and do some automatic drawing to the sounds. Let your hand be guided by the music. Compare and contrast your outcomes as a class. Do you recognise any similar visual language, or colours and motifs that reappear?
- Make a collaborative zine by each picking an artist from the experience and make a visual response to their work using mixed media. Add text that uses adjectives, which describe how you felt when you were immersed in their work at FRAMELESS. You could add a poem or some prose to your zine page. Think about how you can make your page unique and personal to you.
- Devise, act or write dramatic scenes imagining you are people in the boat from, 'Rembrandt's Christ in the Storm on the Sea of Galilee'. Who are you? Where are you heading or what are you fleeing from?
- Inspired by Kandinsky, try abstract mark-making to music, use choreography, drawing, or painting to depict rhythm, colours and movements or could you try mark-making on clay in response.
- Recreate one of the artworks using photography or insert yourself into one of the artworks using painting, drawing or digital media. Think about lighting, setting, costume, colour and composition. How can you update the artwork and make it more contemporary and personal to you?

If sharing work online, please add hashtag: **#framelessresponses**

For further information please contact **[schools@frameless.com](mailto:schools@frameless.com)**

